

## NPSS Technology school, July 17, PM NPSS noon lecture, July 18

#### Tuesday July 17, PM

NI C

Ground motion, Optimal Tunneling and Environmental Considerations for Future Colliders

Ground motion in future colliders

Andrei Seryi (SLAC)

Optimal tunneling for future colliders

Wilhelm Bialowons (DESY), Chris Laughton (Fermilab)

Conventional alignment - Now and in the future

Catherine LeCocq (SLAC)

Beam based alignment - From an art to indispensable everyday tool Peter Tenenbaum (SLAC)

#### Wednesday July 18, noon

Ground motion effects in future accelerators

- what accelerator and non-accelerator physicists should know about it

Andrei Seryi (SLAC)



### **Content**



- Why we care about ground motion?
- Basics of ground motion
- Ground motion effects in
  - Hadron colliders (VLHC)
  - Linear colliders (NLC, JLC, TESLA, CLIC, ...)
- Ground motion studies
  - Correlation
  - Slow motion, its effects
  - Site resonances
- Stabilization of beam and luminosity quality (briefly)



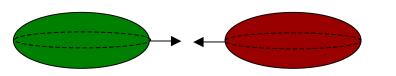
## Why do we care about Ground Motion



- Linear Collider
  - Collide small beams (nanometers); very small beam emittance
- Very Large Hadron Collider
  - small emittance; long ring (~230 km); long store (hours) time;
  - colliding beam size is still big (~250nm)
- Ground Motion and vibrations continuously m<sub>i</sub>s<sub>a</sub>l<sub>i</sub>g<sub>n</sub> components of a collider and can result in

- offset at IP

- emittance growth



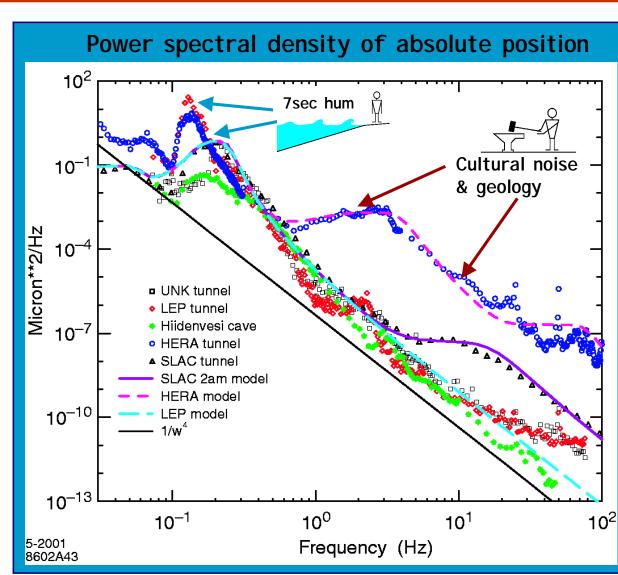
LC and VLHC



# Ground Motion basics example of measured spectra



- Fundamental  $1/\omega^4$
- Quiet & noisy sites/conditions
- Cultural noise & geology very important
- This is spectrum of absolute motion of one point





### Natural ground motion is small

Example

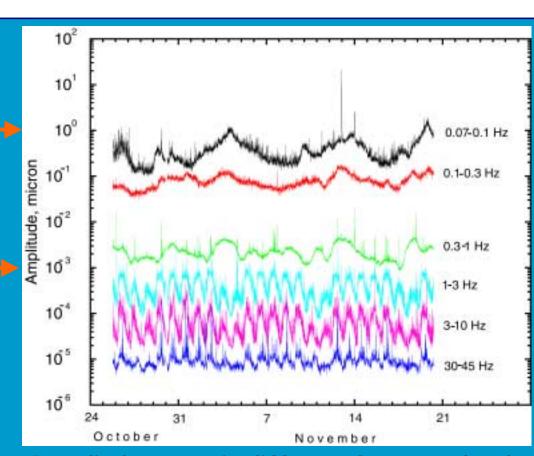
1 nm



This is absolute motion 1 micron (one point with respect to "stars").

One needs **correlation** data to find **relative** motion

and to build a **2D** spectrum of ground motion  $P(\omega, k)$ 



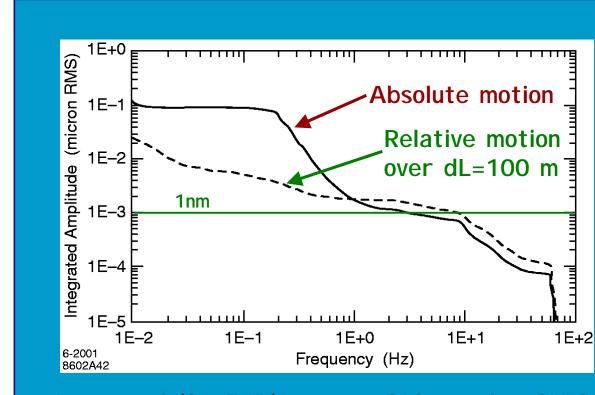
Rms displacement in different frequency bands. Hiidenvesy cave. [V.Juravlev et al. 1994]



## Correlation: <u>relative</u> motion of two elements with respect to their <u>absolute</u> motion



- Care about relative, not absolute motion
- Beneficial to have good correlation (longer wavelength)
- Relative motion can be much smaller than absolute





### Correlation in time and space

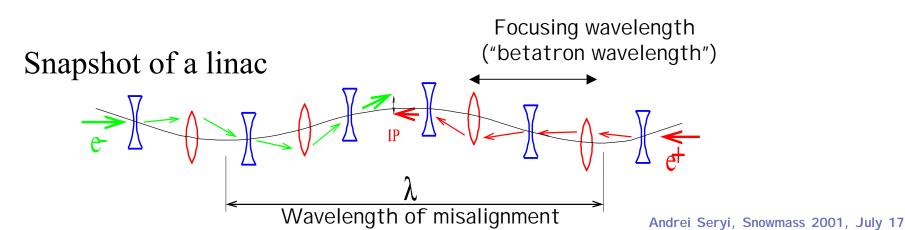


## Correlation: <u>relative</u> motion of two elements with respect to their <u>absolute</u> motion

Correlation is a function of separation in **time** and in **space**:

**time** is important : since a collider has certain repetition rate

**space** is important: since a collider has certain focusing wavelength





### Ground motion effects on VLHC emittance growth



- Beam size is large ~250nm >> ground motion => no effect on IP beam offset
- Ground motion produces emittance growth:
  - betatron oscillations => decoherence => emittance growth
  - lowest contributing frequency  $\mathbf{f} = \Delta \mathbf{v} * \mathbf{f}_0 \sim \mathbf{250Hz}$ ( $\mathbf{f}_0$  - rev.freq. ~1.3kHz;  $\Delta \mathbf{v}$  - fractional tune ~0.18)

Growth rate  $d\epsilon_n/dt \approx f_0 \gamma \langle \beta \rangle N(\sigma/F)^2/2$  [V.Lebedev et al.,1994]

I nitial emittance  $\varepsilon_n$ =1.5 $\mu$ m double in 2.5 hours with 0.3nm of quad vibration\*

<sup>\*</sup>parameters are for the high field VLHC with 87.5 TeV beam; without feedback



### Ground motion effects on VLHC emittance growth



- 0.3nm of quad vibration at F> 250Hz is not crucial natural ground motion much smaller
- Tolerance can be eased ~10 times with feedbacks
- Feedbacks required not primarily because of ground motion
- But to suppress TMCI and resistive wall instability with ~1 turns growth rate <- more immediate concern</li>
- In deep tunnel, ground motion ~ OK for VLHC
- Still, be very careful with equipment generated vibrations (cryo-equipment, etc.), and
- also with ground-quad difference (girder, cryostat)



## Two effects of ground motion in Linear Colliders



frequency

'slow motion'

'fast motion'

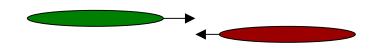
 $F_c \sim F_{rep}/20$ 

Beam offset due to **slow motion** can be
compensated by
feedback

beam emittance growth

Beam offset cannot be corrected by a pulse-to-pulse feedback operating at the F<sub>ren</sub>

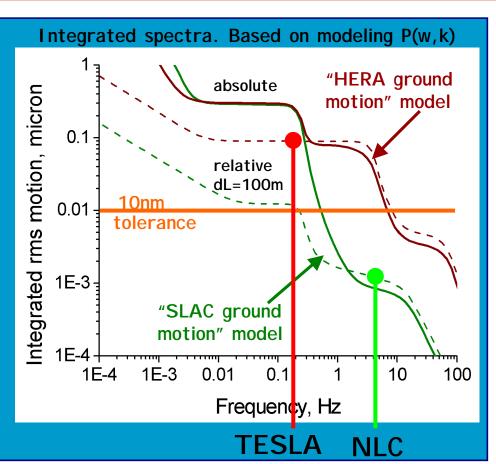
beam offsets at the IP





## Fast Ground Motion in NLC and TESLA





For linac quadrupoles, tolerance roughly 10nm for both (->  $0.25\sigma_y$  NLC;  $0.1\sigma_y$  TESLA)

Rep.Rate of bunch trains: 120Hz @ NLC ->  $F_C \sim 6$  Hz 5Hz @ TESLA ->  $F_C \sim 0.2$  Hz

NLC is OK at quiet site

For TESLA, motion above tolerance even at ~quiet site

But hopefully TESLA can rely on fast correction within bunch train (rep.rate of bunches  $3 \text{ MHz} \quad F_c \rightarrow 100 \text{kHz}$ )



# Rough scale of tolerable uncorrelated ground motion



- VLHC: 0.3nm of quad vibration above 250Hz;
  - ~3nm with feedback (high field VLHC with 87.5 TeV beam)
  - Initial emittance  $\varepsilon_n$ =1.5 $\mu$ m double in 2.5 hours
    - Achievable. Care about in-tunnel noise; cryostat vibrations
- TESLA: ~10nm above 0.2 Hz; much more relaxed with fast intratrain correction
  - Produce  $0.1\sigma_v$  offset at IP
    - Fast intratrain correction is required
- NLC: ~10nm above 6 Hz;
  - Produce  $0.25\sigma_v$  offset at IP
    - Achievable. Care about in-tunnel noises



# Differences of approach to collision stability



#### TESLA

- Cannot rely on quiet site
- Rely on fast correction within bunch train

#### NLC

Both require good girders (low amplification by cryostat)

- Rely on quiet site
- Actively stabilize final doublets
- In addition, use fast correction within bunch train (more difficult because of 1.4ns bunch separation)



## Ground motion studies several examples



#### Fast motion

- Correlation studies
- Effect of tunnel location

### Slow motion studies

- Diffusive or ATL motion
- Systematic motion
- Effects of slow motion
- Site resonances

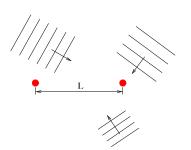


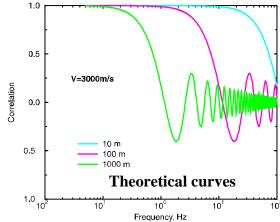
## Correlation measurements and interpretation

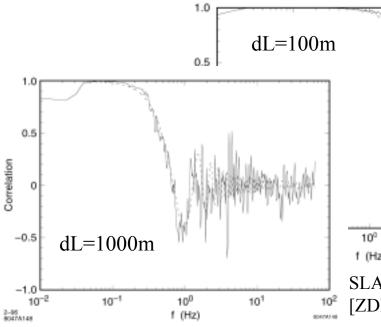


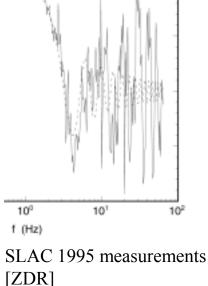
In a model of plane wave propagating on surface

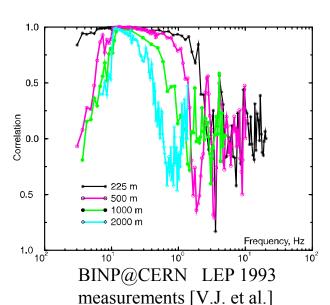
correlation =  $\langle \cos(\omega \Delta L/v \cos(\theta)) \rangle_{\theta}$  = =  $J_0(\omega \Delta L/v)$  where v- phase velocity











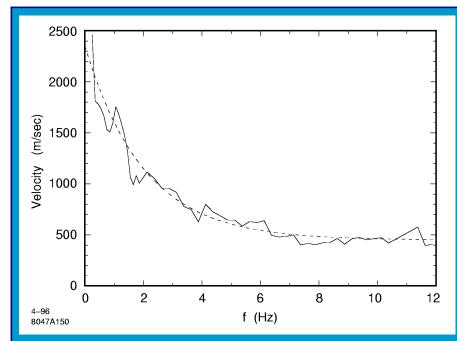


## Correlation measurements and interpretation



- Phase velocity found in correlation measurements characterize surrounding media.
- Increase of v at lower frequency corresponds to increase of rigidity with depth.
- Shallow tunnels like HERA, SLAC, TT2A, show v~400-2000m/s
- Deep tunnels like LEP show
   v ~ a few km/s





Phase velocity found in SLAC studies [ZDR]. Fit  $V(f)=450+1900\exp(-f/2)$ , m/s.

#### **NLC**

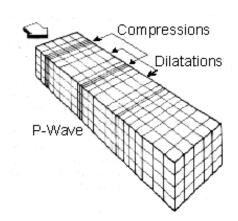
### Waves in infinite homogeneous elastic media

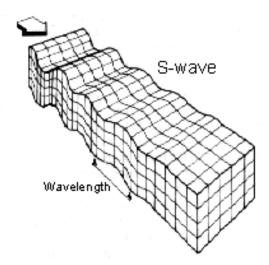


**P-wave**, (primary wave, dilatational wave, compression wave) Longitudinal wave. Can travel trough liquid part of earth.

Velocity of propagation  $v_P = \sqrt{\frac{\lambda + 2G}{G}}$ 

$$v_{P} = \sqrt{\frac{\lambda + 2G}{\rho}}$$





**S-wave**, (secondary wave, distortional wave, shear wave) Transverse wave. Can not travel trough liquid part of earth

Velocity of propagation 
$$v_S = \sqrt{\frac{G}{\rho}}$$
 typically  $v_S \approx \frac{v_P}{2}$ 

Here  $\rho$ - density, G and  $\lambda$  - Lame constants:

$$G = \frac{E}{2(1+\nu)} \qquad \lambda = \frac{\nu E}{(1+\nu)(1-2\nu)}$$

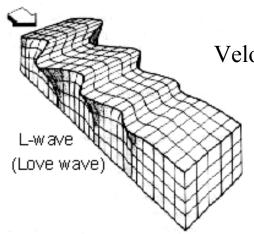
*E*-Young's modulus, v - Poisson ratio



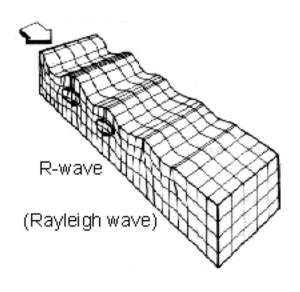
### Waves in elastic <u>half-space</u>

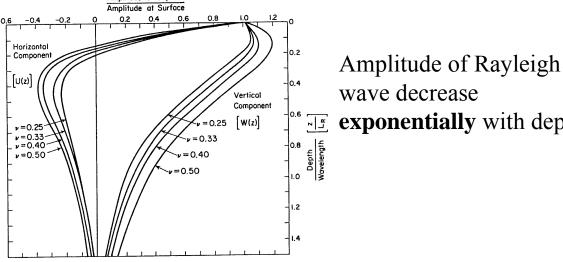


In addition to p-waves and s-waves, the <u>half-space</u> can also withstand the waves that propagate and localized near the surface



Velocity of propagation  $V_R \approx V_S$ 





wave decrease **exponentially** with depth



# Ground motion vs geology, location, depth



- Geology: hard rock is preferable
  - => fast motion is better correlated (as v larger and  $\lambda$  longer)
- Location:

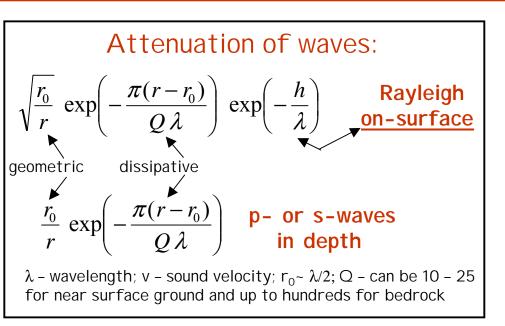
=> avoid external <u>Cultural noise</u>, especially for shallow tunnel

 As geology and noise depend on depth, we have one more degree of freedom

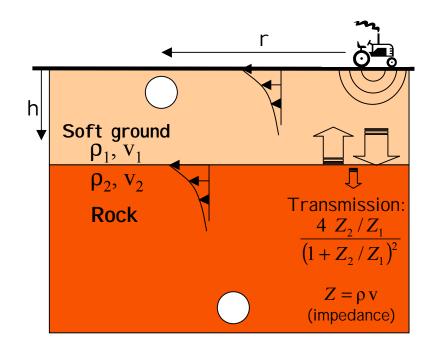


## What is best way to hide from external cultural noises?





- Go deep if cannot go far from noise
- Going reasonably deep is more effective than going remote, because attenuation of on-surface waves is slower than in-depth waves
- Typical layered ground structure helps prevent noise penetration to lower layers



I deally, the impedance of the top layer(s) should be << than of the lower layers

100m depth worth ~ km in r



### **NLC** sites & Ground motion



 NLC sites considered in California and Illinois so far:

Shallow/ CA, IL tunnel IL Deep tunne Deep

tunnel

horizontal access

Also considered for VLHC

CA

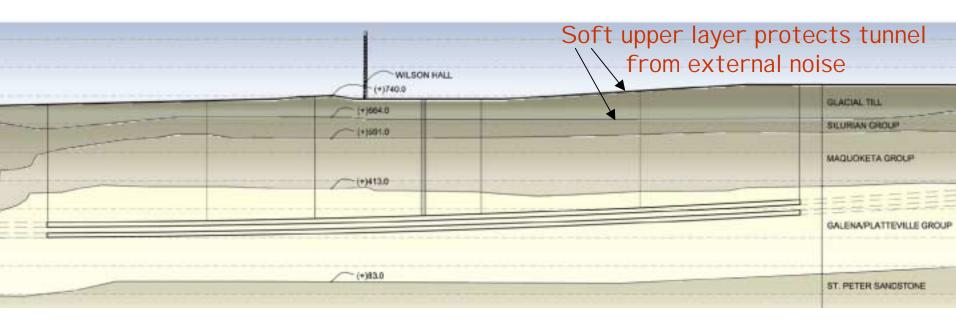
Andrei Seryi, Snowmass 2001, July 17

On-surface injector



### NLC deep tunnel @ Fermilab





- Tunnel is placed ~100m deep in geologically (almost) perfect
   Galena Platteville dolomite platform
- Top ground layer is soft (NUMI geological studies :  $v_2/v_1 \sim 5/1$  for 1st transition) this increase isolation from external noises
- When choosing depth optimize not only for boring conditions, but also for vibration attenuation each layer makes tunnel more quiet



# NLC deep tunnel CA sites 127&145





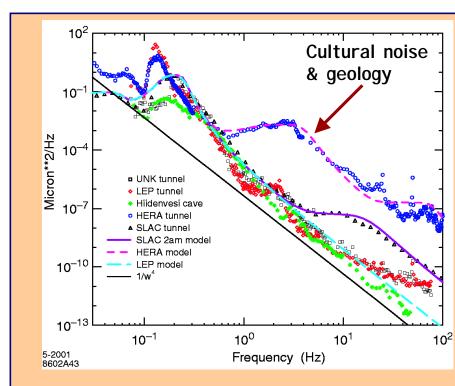


# Fast Ground Motion again geology & cultural noise



- Deep tunnels are quiet
  - Care about in-tunnel noise
- Shallow (not deep) sites usually noisy
  - Because of cultural noise
  - Resonance of clay/sandy site itself
- E.g. resonance of LIGO sites:
  - 1-5Hz Livingston LIGO site (water logged clay)
  - 5-12Hz Hanford LIGO site (dry sand)

(Courtesy LIGO & F.Asiri)



- Resonance of a sandy HERA site
   + cultural noise may be reason
   for large noise at DESY
- Relative motion ~ 100nm,
   F>1Hz



#### Resonance of shallow sites

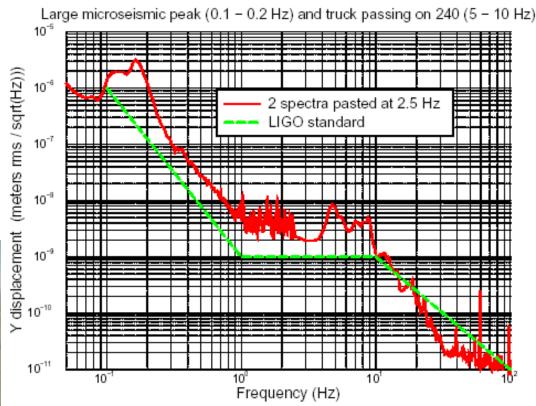


#### Resonance of LIGO sites:

- 1-5Hz Livingston LIGO site (water logged clay)
- 5-12Hz Hanford LIGO site (dry sand) \



#### Noisy Period Y-end



( Courtesy LIGO & F.Asiri )



### Slow motion (minutes - years)



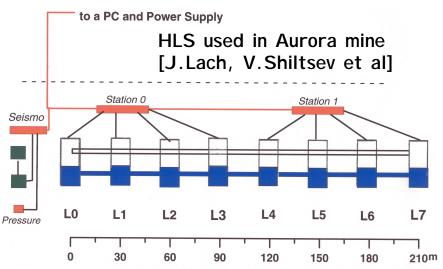
- Diffusive or ATL motion: ΔX<sup>2</sup>~ATL (minutes-month)
- Observed 'A' varies by ~5 orders:  $10^{-9}$  to  $10^{-4}$   $\mu$ m<sup>2</sup>/(m·s)
  - parameter 'A' should strongly depend on geology -- reason for the large range
  - 'A' reported to depend on tunnel construction method: blasting/TBM [Shigeru Takeda]

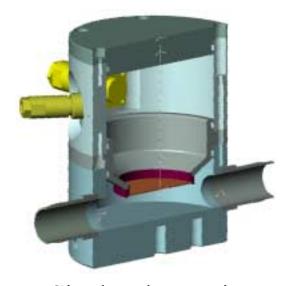
- Systematic motion [R.Pitthan]: ~linear in time (month-years)
- In some cases can be described as ATTL law:
  - SLAC 17 years motion suggests  $\Delta X^2 = A_S T^2 L$  with  $A_S \sim 4 \cdot 10^{-12} \ \mu m^2/(m \cdot s^2)$  for early SLAC



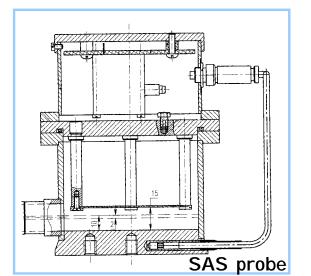
## How one would measure slow motion? Example: Hydrostatic level system







Single tube version





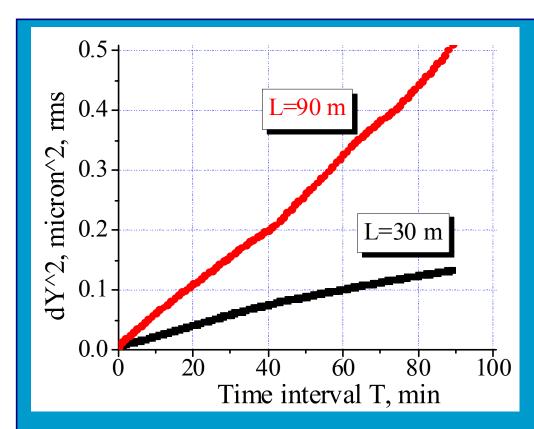
New HLS developed at Budker I NP that will be used in further studies



### Slow motion example



- Slow motion in Aurora mine exhibit ATL behavior
- Here A~ 5\*10<sup>-7</sup>
   μm²/m/s
- Further
   measurements with
   improved HLS
   system are planned
   to improve
   signal/noise



Slow motion in Aurora mine [J.Lach, V.Shiltsev et al] . Measured by hydrostatic level system.

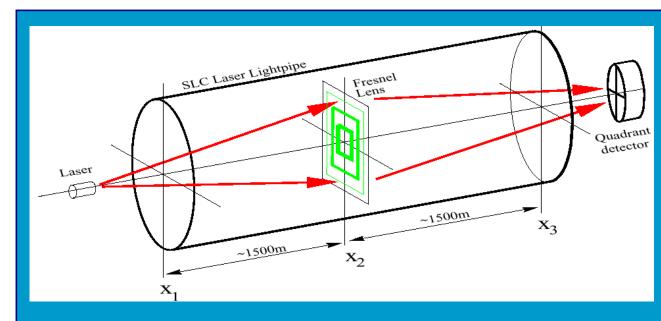


### **SLAC** tunnel drift studies



- Goal: to perform systematic studies of slow tunnel motion
- The linac alignment system working in the single Fresnel lens mode allowed submicron resolution
- First measurements of this kind were done in November 1995 by C.Adolphsen, G.Bowden and G.Mazaheri for a

period of about 48hrs



#### Scheme of measurements

Signals from the quadrant photo detector were combined to determine X and Y relative motion of the tunnel center with respect to its ends.



## Slow transverse relative drift of SLC tunnel

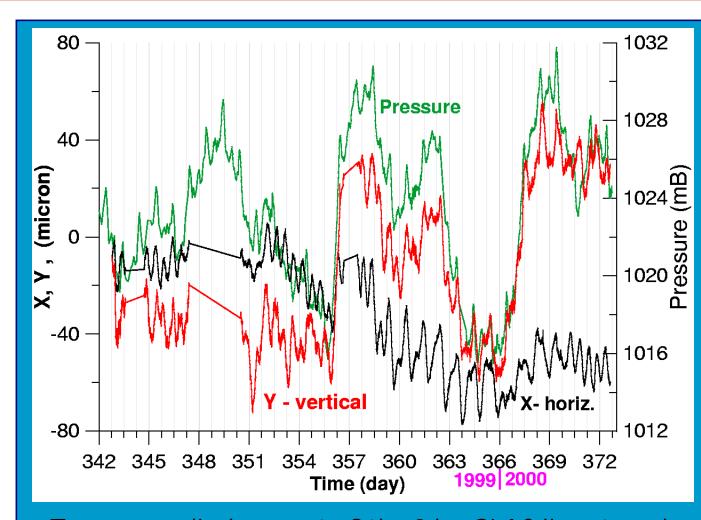


SLC tunnel deformation is correlated with atmospheric pressure

#### Reason:

landscape and ground property vary along the linac

Motion shows diffusive or ATL character

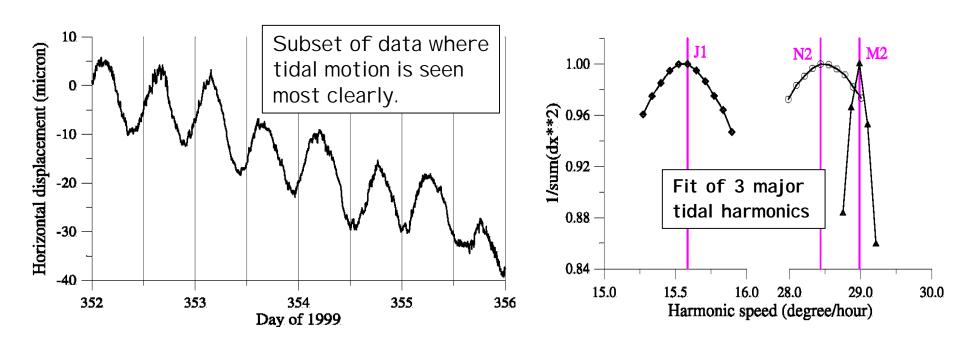


Transverse displacement of the 3 km SLAC linac tunnel (center w. respect to ends) and atmospheric pressure.



## Tidal motion of the SLAC linac tunnel





- Observed tidal motion is ~100 times larger than expected.
   (N.B. the system is not sensitive to change of slope due to tides, but only to change of the curvature)
- Higher amplitudes are caused by enhancement of tides due to ocean loading in vicinity (~500km) of the shoreline.
- Tidal motion is slow, predictable, it has long wavelength and is not a serious problem for a collider.



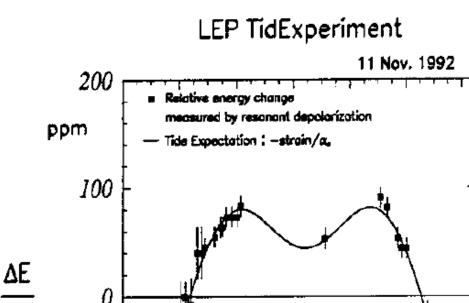
### Tidal motion observed by LEP

-100

-200



- Change of LEP energy due to change of LEP circumference
- First order effect
- Surface move +-0.25m
- Radius change 4E-8
- Change of LEP circumference = 26.7km\*4E-8 ~1mm



16

Time (hours)

20



## Slow transverse relative drift of SLC tunnel

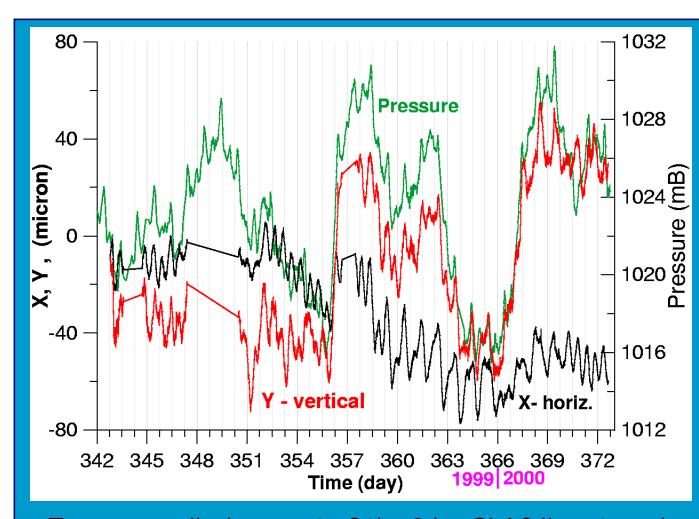


SLC tunnel deformation is correlated with atmospheric pressure

#### Reason:

landscape and ground property vary along the linac

Motion shows diffusive or ATL character



Transverse displacement of the 3 km SLAC linac tunnel (center w. respect to ends) and atmospheric pressure.

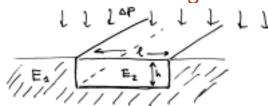


## Influence of atmospheric pressure



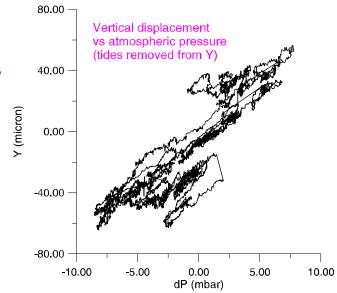
Very slow variation of external atmospheric pressure result in tunnel deformation.

**Explanations:** landscape and ground property variations along the linac:

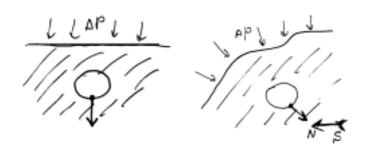


$$\Delta h \approx \frac{\Delta P h}{E} \frac{\Delta E}{E}$$

Observed  $\Delta h=50\mu m$  for  $\Delta P=1000$  Pa is consistent with these estimations if  $\Delta E/E\sim0.5$ ,  $h\sim\lambda\sim100m$ ,  $\alpha\sim0.5$  and  $E\sim10^9$  Pa.



Assumption  $E\sim10^9$  Pa is consistent with SLAC correlation measurements.



$$\Delta h \approx \frac{\Delta P}{E} \lambda \alpha$$

 $\lambda$  - length of landscape change,

α - variation of the normal angle to the surface

$$v \approx \sqrt{\frac{E}{2\rho(1+\nu)}}$$

Taking v=500m/s (at  $\sim$ 5Hz, I.e.  $\lambda \sim$ 100m) and  $\rho$ =2\*10<sup>3</sup> kg/m<sup>3</sup>, we get E= 10<sup>9</sup> Pa

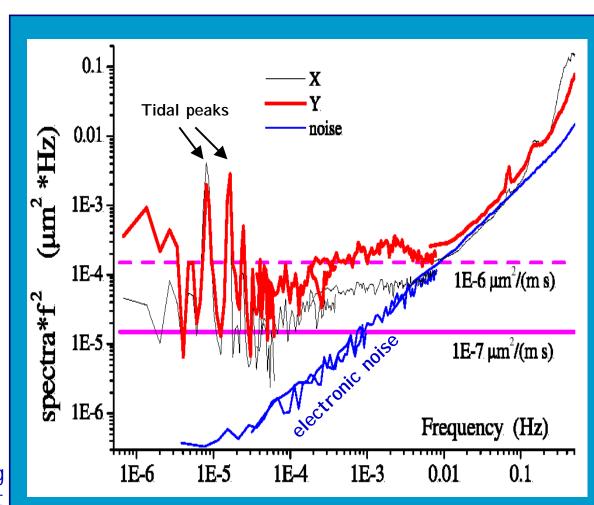


### Tunnel motion. Diffusive in time



Spectra of tunnel displacements behave as 1/ω² in wide frequency range, as for the ATL law for which P(ω, k)=A/(ω² k²)

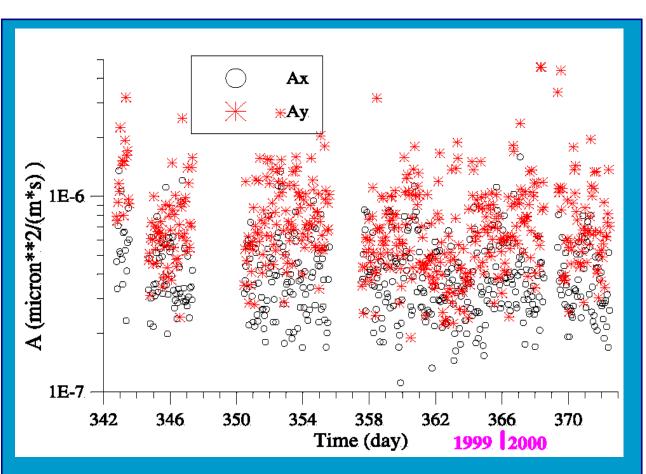
Electronic noise of the measuring system was evaluated with a light diode fixed directly to quadrant photo detector





#### Diffusive in time...





Parameter A found in 1999/2000 SLAC measurements.

- fit of the spectra to ATL gives A~ 10<sup>-7</sup> --2\*10<sup>-6</sup> μm<sup>2</sup>/m/s
- "A" is higher for vertical plane.
- The value "A" varies in time. Why?

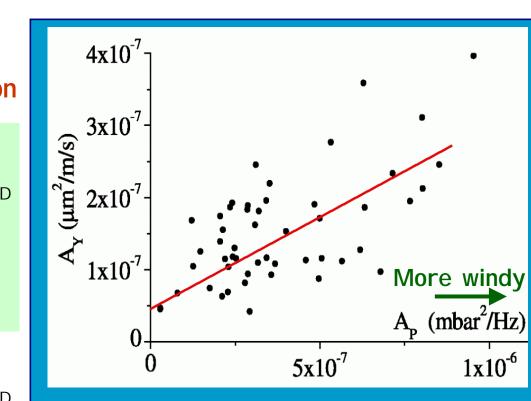
 The "A" value is consistent with FFTB measurements with stretched wire over 30 m distance



## Atmosphere causes "A" of ATL to vary in shallow tunnel



- Parameter A<sub>D</sub> of ATL correlates with amplitude of atmospheric pressure variation
- For <u>shallow</u> tunnel the atmospheric contribution to A<sub>D</sub> scales as 1/E<sup>2</sup> (or as 1/v<sup>4</sup>, v shear velocity) => need strong ground!
- For <u>deep</u> tunnel the atmospheric contribution to A<sub>D</sub> vanish



"A" vs amplitude of atmospheric pressure spectrum  $A_p$  (which behaves as  $A_p/\omega^2\,)$ 



### 'Slow' Ground motion at NLC and TESLA



• Diffusive or ATL motion:  $\Delta X^2 \sim A_DTL$  (minutes-month) (T - elapsed time, L - separation between two points)

• TESLA: Low wakes -> smaller  $\sigma_E$  -> smaller  $\Delta \epsilon$  (~  $\sigma_E^2$ )

Place	A $\mu$ m <sup>2</sup> /(m·s)	
HERA R.Brinkmann, et al.	~ 10 <sup>-5</sup>	•
FNAL surface V.Shiltsev, et al. TPAH111	(1-10)*10-6	
SLAC*	~ 5*10 <sup>-7</sup>	+
Aurora mine* V.Shiltsev, et al. TPAH111	(2-20)*10-7	
Sazare mine	~ 5*10-8	<b>+</b>
S.Takeda,et al.		

TESLA: Undisruptive realignment ~every month

NLC: Undisruptive realignment ~every 5hrs

NLC: Undisruptive realignment ~every 2 days

<sup>\*</sup> Further measurements in Aurora mine, SLAC & FNAL are planned : TPAH116



#### How to mitigate slow motion?



- Can we put more concrete into foundation and forget about slow motion? This is very unlikely:
  - we care about L~betatron  $\lambda$ ~50m, => would need to make strength of foundation equivalent to ~50x50m² of soil
- Slow motion strongly depends on site and geology
  - Studies at KEK, SLAC, etc., helped to understand mechanisms and behavior of slow motion
- Careful selection of site (depth) is a way to avoid the problem



### 'Slow' Diffusive Ground motion vs location



• Diffusive or ATL motion:  $\Delta X^2 \sim A_D TL$  (minutes-month) (T - elapsed time, L - separation between two points)

Place	A $\mu$ m <sup>2</sup> /(m·s)	method	~T,L	geology
HERA R.Brinkmann, et al.	~ 10 <sup>-5</sup>	HERA beam	Hrs-month;30m	Glacial till
FNAL surface V.Shiltsev, et al.	~ (1-10)*10 <sup>-6</sup>	double tube HLS	Min-days; 10- 100m	Glacial till; cut and cover
SLAC*  R.Assmann, et al.  A.Seryi, et al.	~ 5*10-7	stretched wire; laser alignment system	Min-hrs;30m Min-days;1500m	Sandstone; cut and cover
Aurora mine* v.Shiltsev,et al.	(2-20)*10-7	double tube HLS	Min-month; 10- 100m	Dolomite; blasting
Esashi mine s.Takeda,et al.	2*10-9	single tube HLS	Min-days; 10- 100m	Granite, TBM

<sup>\*</sup> Further measurements in Aurora mine, SLAC & FNAL are planned with better HLS system



#### Diffusive Ground motion in Japan

[S.Takeda, KEK-99-135] range ~10-100m, min-days



Place	A $\mu$ m <sup>2</sup> /(m·s)	geology	tunneling
Tunnel of KEKB	4*10 <sup>-5</sup>	Sediment	
Kamaishi II-III	1.4*10-7	granite	Slow blasting
Kamaishi I - I I	5.7*10-8	granite	Slow blasting
Sazare mine	5*10-8	Green schist	
Esashi No.1	5.7*10-9	granite	drilling
Esashi No.2	2*10-9	granite	drilling

"Stability time" between beam-based realignments of a colliders ~1/A



### Very slow (year-to-year) motion



- Year-to-year motion observed in tunnels seem to be systematic (~linear in time). SLAC, LEP, etc., as found by Rainer Pitthan
- Settlement (SLAC); underground water (LEP)
- Extrapolation of ATL parameter "A" from year-toyear measurements to minute-hour time scale is invalid and result in overestimation of "A".



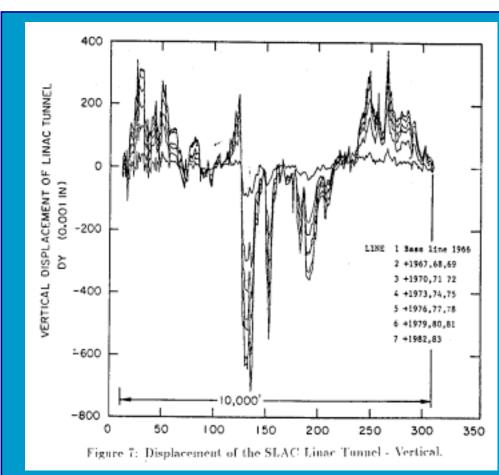
#### Systematic motion of SLAC linac shallow tunnel in 1966-1983



 Year-to-year motion is dominated by systematic component

Settlement

 Homogeneity of soil is important, but hard to achieve



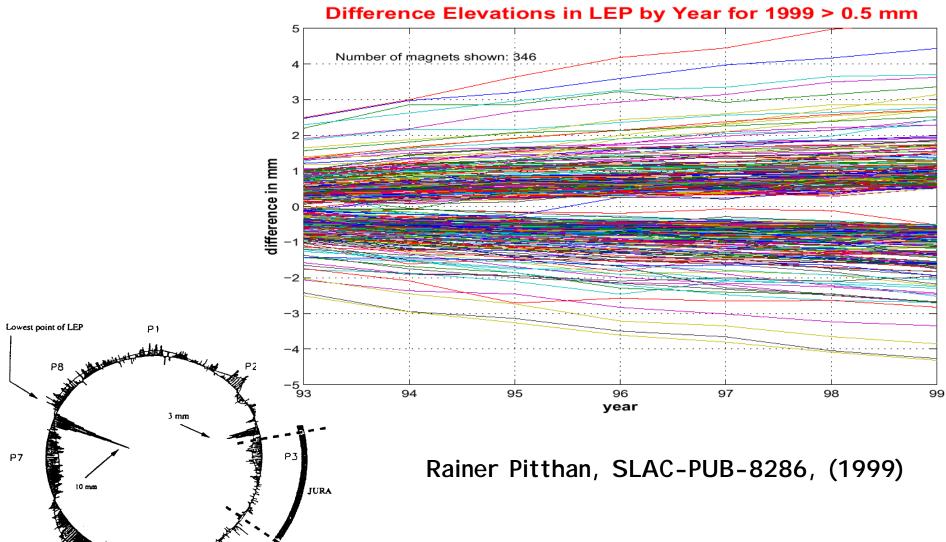
Vertical displacement of SLAC linac for 17 years

[G.Fischer, M.Mayond 1988]



#### Example: Systematic motion at LEP Difference of position of neighboring quads



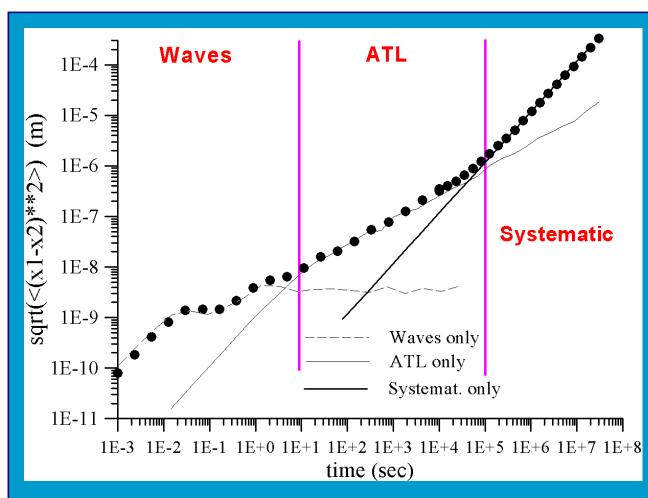




### Three types of motion in one model



- A ground motion model based on P(w,k) spectrum can be build to describe known properties of ground motion
- This model is included in several accel.phys. codes



<x2> for SLAC site ground motion model



# Slow motion questions and recommendations



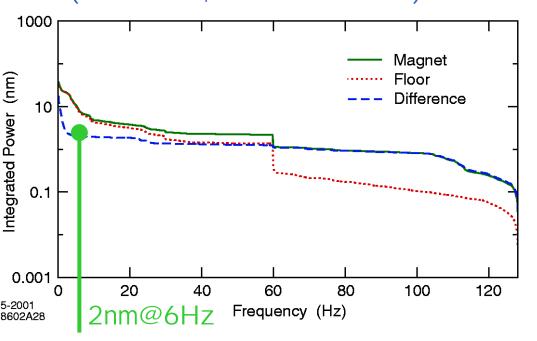
- Reasons for slow motion
  - Atmosphere, underground water, dissipation of high frequency motion. What else?
- Dependence on geology, tunneling
  - Geology: good hard rock is preferable
    - => slow motion has lower amplitude
      - => collider stability time is larger
  - Tunneling:
    - => TBM preferable; avoid blasting
- Dependence of slow motion on T, L, regions of validity of models need more investigations
  - Further studies planned



## One need to firmly connect to ground by good girders



FFTB quad
 Only 2nm difference to ground (on movers, with water flow)





- Further improvements:
  - Lower girder; Lower water flow; Smaller quad; Perm.Magn. quad



### Linac quads need to be quiet & near vibration free



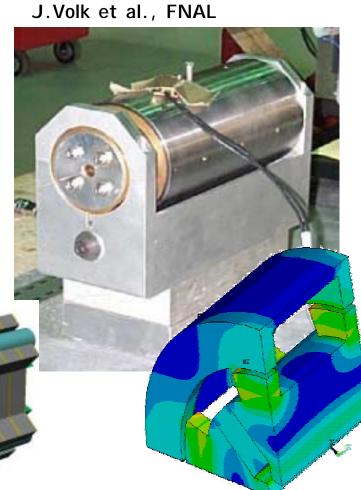


 NLC Permanent Magnet linac quad prototype

NLC linac EM quad Ch. Spencer et al.



NLC linac corner adjustment PM quad



Andrei Seryi, Snowmass 2001, July 17

NLC PM sliding shunt quad



### Conventional Facilities in&near tunnel noise need to be minimized



- Need to minimize CF noises
- Unusual practice for accelerators, but
- I nexpensive solutions exist
- Successfully used in LIGO
- Can be applied to NLC

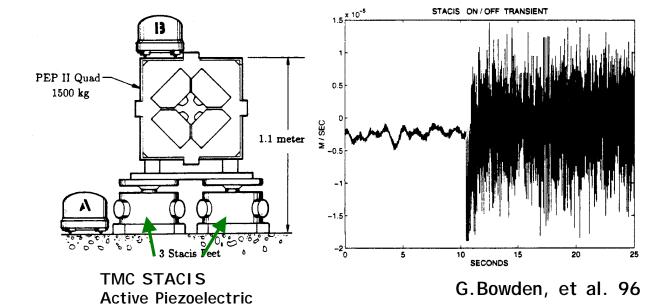
Chiller equipment at the LIGO Hanford site





# Stability of Final Doublet need to be provided by active methods

- FD feedback position stabilization and/or feedforward magnetic center correction
- 1996 tests of STACIS
- Achieved:
   40nm -> 2nm for f>2Hz
   (in noisy room)



2000-2001- develop digital feedback stabilization; compact; will optimize for 2 long FD; high magnetic field compatible

**Vibration Control System** 



# Inertial digital feedback is one of ways to keep Final Doublets steady



 Inertial stabilization in 6D at SLAC for NLC

Controller with real time OS ethernet

ADC

DAC

VME

Controller with ethernet ethernet

Matlab:
Checks loop performance sets loop parameters

PC or Unix station

Digital feedback @ real time OS

Inertial sensors



J.Frisch et al



- June 2001 start of stabilization work
- Achieved ~10 times reduction, work to improve
- Next step: stabilize large realistic FD model



#### IP collision stability



- TESLA needs fast IP feedback to provide collision stability
- Large bunch separation (300ns) simplifies its implementation

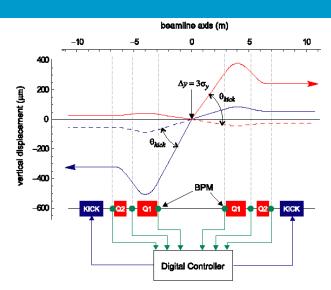


Figure 7.3.1: The IP fast feedback system. The red and blue rays represent an example having a  $3\sigma_y^*$  offset at the IP (corresponding approximately to a  $10\sigma_{y'}^*$  kick). The dotted lines represent the trajectories with no beam-beam kick. Initial (example) IP angles are 1 and  $2\sigma_{x'}^*$  for red and blue respectively.

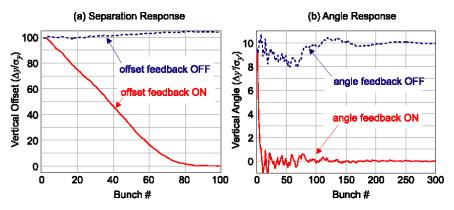


Figure 7.3.3: Results of simulations of the IP fast feedback for (a) a  $100\sigma_y$  offset step function and (b) a  $10\sigma_{y'}$  angle step function. Included in the simulation are: residual effects of multi-bunch wakefields in the linac; signal BPM noise of  $5\,\mu m$  and  $1\,\mu m$  for the position and angle respectively; 0.1% kicker field imperfections; a 10% random variation in the beam-beam kick.

#### Pictures from TESLA TDR



### Very Fast intratrain feedback for additional collision stability of NLC

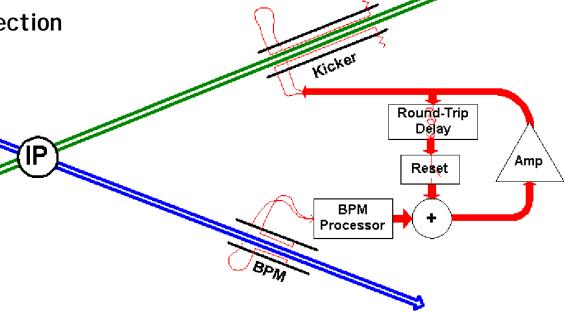


- This is not a required, but additional NLC system
- It decreases sensitivity to beam jitter and ground motion

Oxford Univ., SLAC

- System concept:
  - Measure beam-beam deflection=> correct next bunches
  - Stripline BPM and kicker
  - Feedback with
     round trip delay
     compensator
     for fast convergence

Off the shelf components





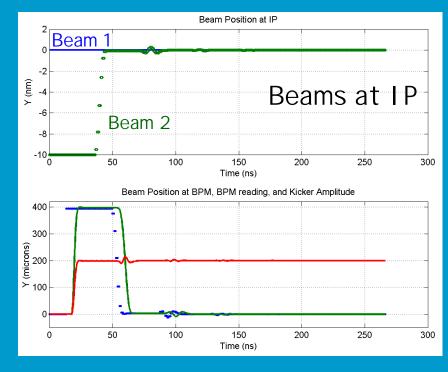
#### **NLC Very Fast intratrain feedback**



- Due to round trip delay compensator the convergence is very fast
- NLC stability will be provided by other systems, but
- Even if all other system fail, can recover almost full luminosity
   (80-50% for 5-50 σ beam jitter)
- Angle feedback is not yet included in considerations

Now in lab, later beam tests

#### Capture transient for 10nm initial beam offset. Full NLC bunch train is shown



S.Smith, LCC-0056, March 2001



#### **Summary**



- Ground motion and vibration are important for any future collider
- Have measurements data from around the world; develop models of motion
- A lot of experience on beam-based feedbacks from SLC - basis for confidence
- Active suppression system being developed
- Learning from other fields (e.g. LIGO)
- It would require patience, but the problems appear solvable

#### **Tuesday July 17, PM**

Ground motion, Optimal Tunneling and Environmental Considerations for Future Colliders

Ground motion in future colliders

Andrei Seryi (SLAC)

Optimal tunneling for future colliders

Wilhelm Bialowons (DESY), Chris Laughton (Fermilab)

Conventional alignment - Now and in the future

Catherine LeCocq (SLAC)

Beam based alignment - From an art to indispensable everyday tool Peter Tenenbaum (SLAC)